## 2021-22 Reception overview

# NB: Plan for activities (inc direct teaching) around the indoor/outdoor environment to support current learning in maths & stimulate further exploration/assessment/catch up. Mastering Number to be included once started.

	Autumn I	Autumn 2	Spring I	Spring 2	Summer I	Summer 2
Week I	<b>6<sup>th</sup> September</b> (5 lessons) Transition & baseline	<b>Ist November</b> Measure (linked with number to 5)	<b>4th January</b> Numbers within 10 inc number patterns	<b>28th February</b> More/less within 5 then 10	25 <sup>th</sup> April Number & counting	6th June Review, revisit, assess Assessments
Week 2	<b>13th September</b> Routines, songs, rhymes, counting & baseline	8th November Composition of numbers within 10	<b>I 0th January</b> Position (inc number positions on a track) & time	<b>7<sup>th</sup> March</b> Addition/subtraction (aggregation)	<b>2<sup>nd</sup> May</b> Doubling/halving explore odd/even (4 days)	<b>13th June</b> Review, revisit, assess Assessments
Week 3	<b>20th September</b> Routines, songs, rhymes, counting, sorting & baseline	<b>15th November</b> Numbers within 10	<b>17th January</b> Numbers within 10 & partitioning	<b>14th March</b> Addition/subtraction (aggregation)	<b>9th May</b> Doubling/halving explore odd/even patterns	<b>20<sup>th</sup> June</b> Number bonds
Week 4	<b>27th September</b> Spatial thinking - Pattern & some early shape links	<b>22nd November</b> Numbers within 10 inc subitising	<b>24<sup>th</sup> January</b> Numbers within 10 & partitioning	<b>21 st March</b> Addition/subtraction (aggregation)	<b>16<sup>th</sup> May</b> Addition/subtraction (KS2 SATs week)	<b>27<sup>th</sup> June</b> Doubling/halving explore odd/even
Week 5	<b>4th October</b> Noticing same & different – early number	<b>29th November</b> Shape & time	<b>3 I st January</b> Finding missing parts (subtraction)	<b>28th March</b> measure	23rd May Addition/subtraction Consider Assessments Break up Fri 27th	<b>4th July</b> Shape & pattern
Week 6	I I <sup>th</sup> October Composition of numbers within 5	<b>6th December</b> Shape & time linked with xmas	<b>7th February</b> Comparing quantities to 10	4 <sup>th</sup> April Number bonds to10 & counting beyond Break up Fri 8th	Half term Ensure parents are informed as to the basics that should be practised at home.	<b>I I <sup>th</sup> July</b> Measure

Week 7	I8th October Number within 5 partitioning Break up Fri 22nd	I3th December Recap, review, assess Xmas related shape & time Break up Fri 17th	14 <sup>th</sup> February Shape & pattern Break up Fri 18 <sup>th</sup>	Easter	I 8 <sup>th</sup> July Measure, time, money (pennies) Break up Fri 22nd July
Week 8	Half term Ensure parents have maths dictionary & Counting activities, inc links to counting songs & rhymes	Xmas holiday	Half term Ensure parents are informed as to the basics that should be practised at home – days of the week, months of the year would be useful, along with time words.	Easter	Summer Ensure parents are informed as to the basics that should be practised at home.
Week 9				Ensure parents are informed as to the basics that should be practised at home.	

### DfE/NCETM Guidance – Ready to Progress Criteria – Year 1 ready

In order to be ready to begin the Y1 programme of study, by the end of reception children should be able to meet the criteria outlined below each topic.

### Number and place value

- Begin to develop a sense of the number system by verbally counting forward to and beyond 20, pausing at each multiple of 10.
- Play games that involve moving along a numbered track and understand that larger numbers are further along the track.
- Begin to experience partitioning and combining numbers within 10.
- Distribute items fairly, for example, put 3 marbles in each bag. Recognise when items are distributed unfairly.

#### **Addition/Subtraction**

- Understand the cardinal value of number words, for example understanding that 'four' relates to 4 objects. Subitise for up to 5 items. Automatically show a given number using fingers.
- Devise and record number stories, using pictures, numbers, and symbols (such as arrows).

#### **Geometry/Shape**

- See, explore and discuss models of common 2D and 3D shapes with varied dimensions and presented in different orientations (for example, triangles not always presented on their base).
- Select, rotate and manipulate shapes for a particular purpose, for example: rotating a cylinder so it can be used to build a tower rotating a puzzle piece to fit in its place.